

PETE TRAVERS

At the ripe age of five, Pete Travers planted the seeds of his career as an artist, when he convinced his parents to take him to the theater to see *Godzilla vs Megalon* in 1976, and immediately began sketching Godzilla with furious abandon.

Pete maintained this focus and embarked on a career in the Visual Effects Industry in 1993. Leaning on his bachelor's degree in Mechanical Engineering from Worcester Polytechnic Institute, Pete used his engineering skills to collaborate with an intimate software development team at Wavefront Technologies, in Santa Barbara to produce Dynamation. Dynamation eventually was absorbed into Maya, the industry's software animation standard.

Pete then moved into feature film post production. In *Crimson Tide* (1995), Pete was an FX animator for the underwater simulations. Shortly after, Pete started his own company, Shadowcaster in 1997, in which he contributed to the painted world sequence in *What Dreams May Come* (1999).

In 2000, Pete joined the team at Sony Pictures Imageworks, where he worked for over 17 years as a Visual Effects Supervisor, Digital Effects Supervisor and Designer. His contributions include supervision on numerous films such as Harry Potter and the Sorcerer's Stone, Stuart Little 2, Lord of the Rings: The Two Towers, Matrix Reloaded, Aviator, Watchmen, Zookeeper, Captain America 2: The Winter Soldier, Guardians of the Galaxy, and many more.

After spending a year in China working on an international film, Pete joined Centropolis Entertainment in 2019 and supervised Roland Emmerich's WWII epic *Midway*. Pete then rolled right into Emmerich's next sci-fi disaster film *Moonfall*, slated for theatres in February of 2022.

In his spare time, Pete sketches the mysterious and elusive Bigfoot by working with actual eyewitnesses of the creature. Much like a police sketch artist, Pete creates renderings from actual testimony. Pete has produced hundreds of sketches and has worked with over 40 eyewitnesses. Pete holds the title of the official Bigfoot Sketch Artist in the Bigfoot community.

Intrigued and fascinated by this creature, Pete also wrote a fictional novel titled *No Return*. The synopsis centers around an unfortunate encounter with Sasquatch in the wilderness of central Idaho.

Whether it be drawing a mysterious creature, supervising a team of artists, or engineering the best solution to a problem, Pete will continue to give it his all with any journey he engages upon.